**1 Introduction**

The main idea of this project is to provide musicians a fast way to access to fundamental musical theory and some useful functions the musicians need while practicing or songwriting.

**2 User requirements**

**2.1 Software interfaces**

This will be an Adroid app. The development environment is Android Studio. Java will be used as main programming language.

**2.2 User interfaces**

The app interface must be as friendly as possible to minimise the time user spend to find what he needs. There are many complex things in music theory, so no complex solutions are accepted.

**2.3 User characteristics**

The target audience of this app are musicians of all kinds.

**2.4 Assumptions and Dependencies**

During the development process of the application it can get new features and functions, depending on a lot of factors.

**3 System requirements**

**3.1 Functional requirements**

The main application functionality should include:

- Quick access to any section.

- Various theoretical information.

- User can modify and add new data.

**3.2 Non-functional requirements**

The app will have an easy and intuitively clear interface.